

Modified Jeopardy

Learning Outcome: Students will review classroom content using by participating in an interactive and competitive game.

Summary: Small groups of students will be asked questions (*Jeopardy-format) and will earn points that can be used on an assessment.

Procedure

1. The activity should be announced the prior week. The class should be divided into groups of 3 – 5 members (students can choose groups or professor can assign.) This is a closed-book activity, so the students are asked to review the material prior to the game.
2. On the day of the game, students sit in their groups and the rules of the game are read.
Rules:
 - The questions are directed to specific groups.
 - The professor will read a question and the group will have 15 seconds to answer.
 - Responses must be framed in the *Jeopardy format
 - If the group cannot answer or answers in a non-jeopardy format, then the question is open to any group.
 - Once the floor has been opened by the professor, then the groups should raise hands for answering. The professor will select the group if multiple groups respond simultaneously.
 - Score will be kept by the groups.
 - At the end of class, the professor will collect the names of students in the groups and how many points they earned.
3. The points work as any extra credit points.
4. The questions can be posted on Blackboard for students to use for review.

*Jeopardy Format: the professor reads the answer and the student responses are framed as questions.

e.g. Professor states: George Washington

Student response: Who was the first president of the United States?

Example Application: this activity was used to review the material for exams. Since students are anxious to earn extra points, it encourages them to review the content.

Outcome and Impressions: this activity was popular and created a lot of excitement in the classroom. The competitive nature of the activity generated enthusiasm amongst the students and they were fully engaged. It is highly recommended.